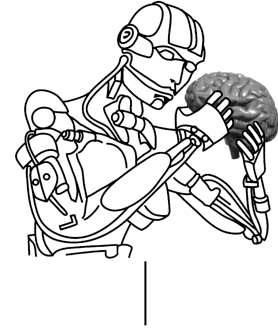
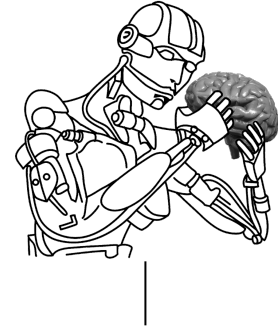


CS545—Contents IX



- Inverse Kinematics
 - Analytical Methods
 - Iterative (Differential) Methods
 - Geometric and Analytical Jacobian
 - Jacobian Transpose Method
 - Pseudo-Inverse
 - Pseudo-Inverse with Optimization
 - Extended Jacobian Method
- Reading Assignment for Next Class
 - See <http://www-clmc.usc.edu/~cs545>

The Inverse Kinematics Problem



- Direct Kinematics

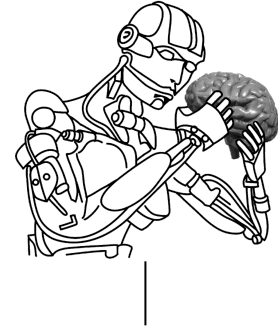
$$\mathbf{x} = f(\boldsymbol{\theta})$$

- Inverse Kinematics

$$\boldsymbol{\theta} = f^{-1}(\mathbf{x})$$

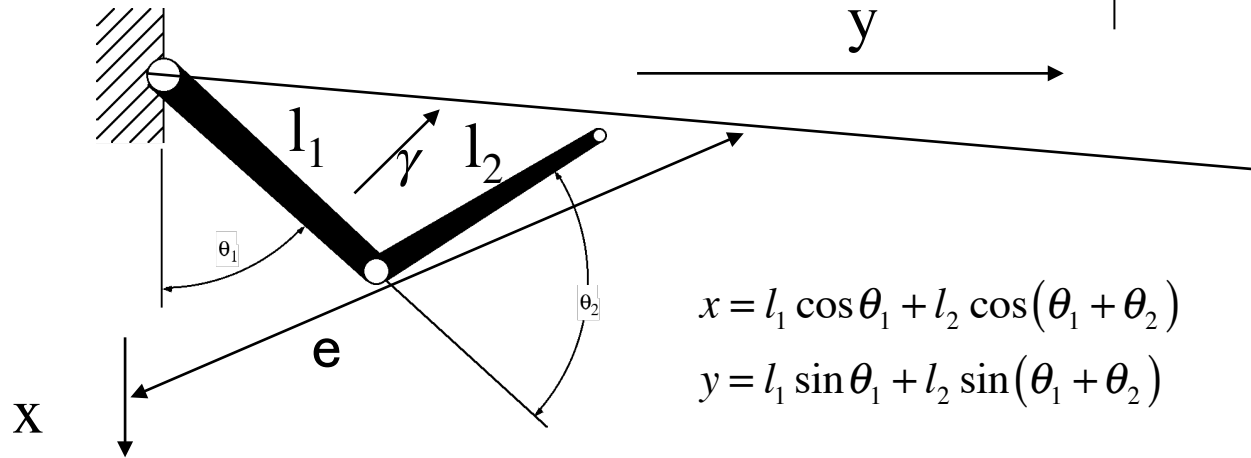
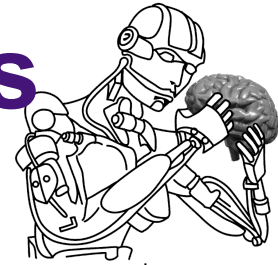
- Possible Problems of Inverse Kinematics
 - Multiple solutions
 - Infinitely many solutions
 - No solutions
 - No closed-form (analytical solution)

Analytical (Algebraic) Solutions



- Analytically invert the direct kinematics equations and enumerate all solution branches
 - Note: this only works if the number of constraints is the same as the number of degrees-of-freedom of the robot
 - What if not?
 - Iterative solutions
 - Invent artificial constraints
- Examples
 - 2DOF arm
 - See S&S textbook 2.11 ff

Analytical Inverse Kinematics of a 2 DOF Arm



- Inverse Kinematics:

$$x = l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2)$$

$$y = l_1 \sin \theta_1 + l_2 \sin(\theta_1 + \theta_2)$$

$$l = \sqrt{x^2 + y^2}$$

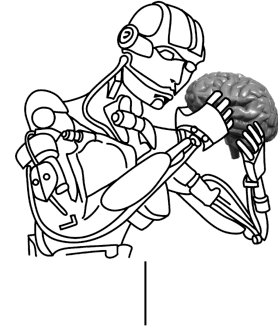
$$l_2^2 = l^2 + l_1^2 - 2l_1 l \cos \gamma$$

$$\Rightarrow \gamma = \arccos\left(\frac{l^2 + l_1^2 - l_2^2}{2l_1 l}\right)$$

$$\frac{y}{x} = \tan \varepsilon \Rightarrow \theta_1 = \arctan \frac{y}{x} - \gamma$$

$$\theta_2 = \arctan\left(\frac{y - l_1 \sin \theta_1}{x - l_1 \cos \theta_1}\right) - \theta_1$$

Iterative Solutions of Inverse Kinematics



- Resolved Motion Rate Control

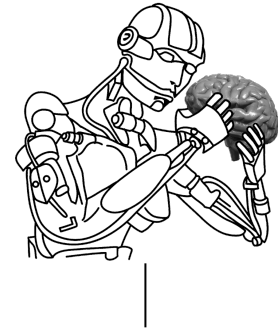
$$\dot{\mathbf{x}} = J(\theta)\dot{\theta} \quad \Rightarrow$$

$$\dot{\theta} = J(\theta)^{\#} \dot{\mathbf{x}}$$

- Properties

- Only holds for high sampling rates or low Cartesian velocities
- “a local solution” that may be “globally” inappropriate
- Problems with singular postures
- Can be used in two ways:
 - As an instantaneous solutions of “which way to take “
 - As an “batch” iteration method to find the correct configuration at a target

Essential in Resolved Motion Rate Methods: The Jacobian



- Jacobian of direct kinematics:

$$\mathbf{x} = f(\theta) \Rightarrow$$

$$\frac{\partial \mathbf{x}}{\partial \theta} = \frac{\partial f(\theta)}{\partial \theta} = J(\theta)$$

Analytical
Jacobian

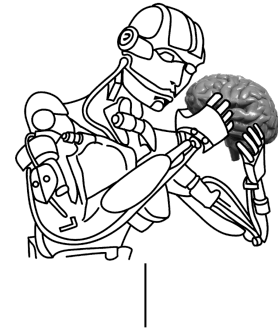
- In general, the Jacobian (for Cartesian positions and orientations) has the following form (geometrical Jacobian):

$$J(\theta) = \begin{pmatrix} \mathbf{j}_{P1} & \dots & \mathbf{j}_{Pn} \\ \mathbf{j}_{O1} & \dots & \mathbf{j}_{On} \end{pmatrix}$$

$$\text{where } \begin{bmatrix} \mathbf{j}_{P_i} \\ \mathbf{j}_{O_i} \end{bmatrix} = \begin{cases} \begin{bmatrix} \mathbf{z}_{i-1} \\ \mathbf{0} \end{bmatrix} & \text{for a prismatic joint} \\ \begin{bmatrix} \mathbf{z}_{i-1} \times (\mathbf{p} - \mathbf{p}_{i-1}) \\ \mathbf{z}_{i-1} \end{bmatrix} & \text{for a revolute joint} \end{cases}$$

\mathbf{p}_i is the vector from the origin of the world coordinate system to the origin of the i -th link coordinate system, \mathbf{p} is the vector from the origin to the endeffector end, and \mathbf{z} is the i -th joint axis (p.72 S&S)

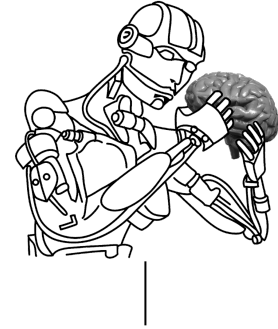
The Jacobian Transpose Method



$$\Delta\theta = \alpha J^T(\theta)\Delta\mathbf{x}$$

- Operating Principle:
 - Project difference vector $\Delta\mathbf{x}$ on those dimensions \mathbf{q} which can reduce it the most
- Advantages:
 - Simple computation (numerically robust)
 - No matrix inversions
- Disadvantages:
 - Needs many iterations until convergence in certain configurations (e.g., Jacobian has very small coefficients)
 - Unpredictable joint configurations
 - Non conservative

Jacobian Transpose Derivation

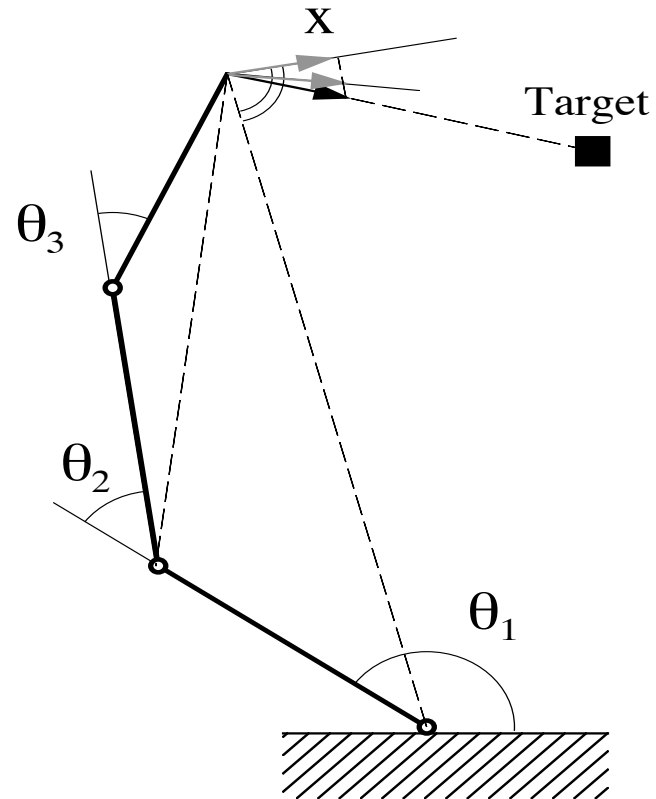
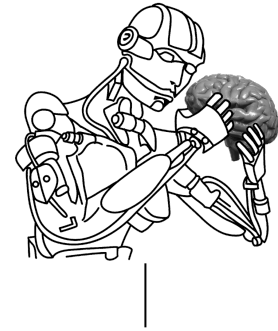


$$\begin{aligned}\text{Minimize cost function } F &= \frac{1}{2} (\mathbf{x}_{\text{target}} - \mathbf{x})^T (\mathbf{x}_{\text{target}} - \mathbf{x}) \\ &= \frac{1}{2} (\mathbf{x}_{\text{target}} - f(\boldsymbol{\theta}))^T (\mathbf{x}_{\text{target}} - f(\boldsymbol{\theta}))\end{aligned}$$

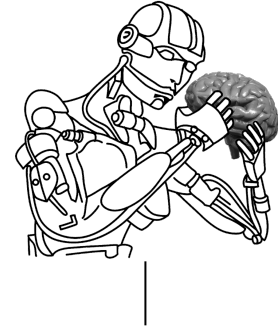
with respect to $\boldsymbol{\theta}$ by gradient descent:

$$\begin{aligned}\Delta\boldsymbol{\theta} &= -\alpha \left(\frac{\partial F}{\partial \boldsymbol{\theta}} \right)^T \\ &= \alpha \left((\mathbf{x}_{\text{target}} - \mathbf{x})^T \frac{\partial f(\boldsymbol{\theta})}{\partial \boldsymbol{\theta}} \right)^T \\ &= \alpha J^T(\boldsymbol{\theta}) (\mathbf{x}_{\text{target}} - \mathbf{x}) \\ &= \alpha J^T(\boldsymbol{\theta}) \Delta\mathbf{x}\end{aligned}$$

Jacobian Transpose Geometric Intuition



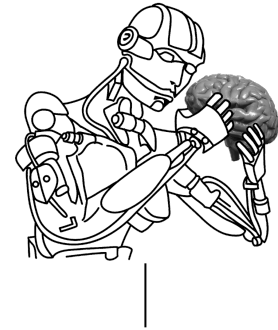
The Pseudo Inverse Method



$$\Delta\theta = \alpha J^T(\theta)(J(\theta)J^T(\theta))^{-1} \Delta\mathbf{x} = J^\# \Delta\mathbf{x}$$

- Operating Principle:
 - Shortest path in q-space
- Advantages:
 - Computationally fast (second order method)
- Disadvantages:
 - Matrix inversion necessary (numerical problems)
 - Unpredictable joint configurations
 - Non conservative

Pseudo Inverse Method Derivation



For a small step $\Delta \mathbf{x}$, minimize with respect to $\Delta \boldsymbol{\theta}$ the cost function:

$$F = \frac{1}{2} \Delta \boldsymbol{\theta}^T \Delta \boldsymbol{\theta} + \boldsymbol{\lambda}^T (\Delta \mathbf{x} - J(\boldsymbol{\theta}) \Delta \boldsymbol{\theta})$$

where $\boldsymbol{\lambda}^T$ is a vector of Lagrange multipliers.

Solution:

$$(1) \quad \frac{\partial F}{\partial \boldsymbol{\lambda}} = 0 \Rightarrow \Delta \mathbf{x} = J \Delta \boldsymbol{\theta}$$

$$(2) \quad \frac{\partial F}{\partial \Delta \boldsymbol{\theta}} = 0 \Rightarrow \Delta \boldsymbol{\theta} = J^T \boldsymbol{\lambda} \Rightarrow J \Delta \boldsymbol{\theta} = J J^T \boldsymbol{\lambda}$$

$$\Rightarrow \boldsymbol{\lambda} = (J J^T)^{-1} J \Delta \boldsymbol{\theta}$$

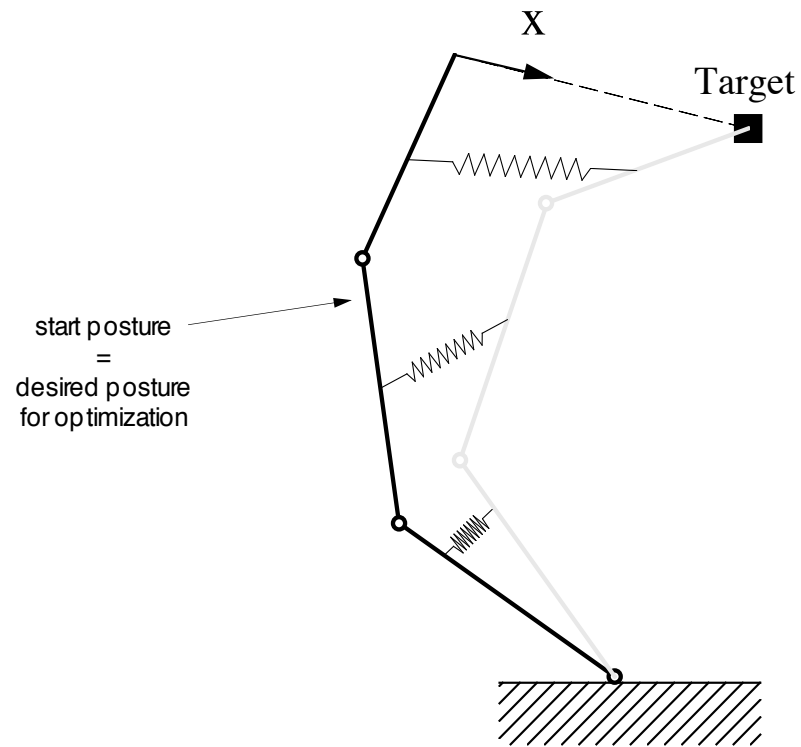
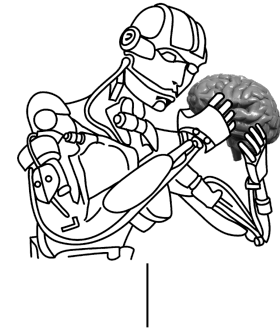
insert (1) into (2):

$$(3) \quad \boldsymbol{\lambda} = (J J^T)^{-1} \Delta \mathbf{x}$$

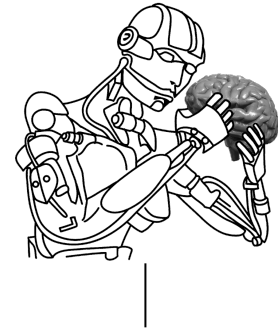
insertion of (3) into (2) gives the final result:

$$\Delta \boldsymbol{\theta} = J^T \boldsymbol{\lambda} = J^T (J J^T)^{-1} \Delta \mathbf{x}$$

Pseudo Inverse Geometric Intuition



Pseudo Inverse with explicit Optimization Criterion



$$\Delta\theta = \alpha J^\# \Delta\mathbf{x} + (I - J^\# J)(\theta_o - \theta)$$

- Operating Principle:

- Optimization in null-space of Jacobian using a kinematic cost function

$$F = g(\theta), \quad e.g., F = \sum_{i=1}^d (\theta_i - \theta_{i,0})^2$$

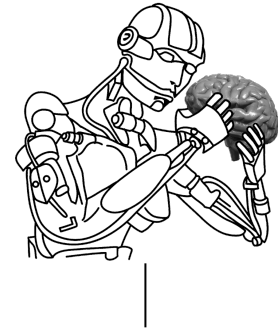
- Advantages:

- Computationally fast
- Explicit optimization criterion provides control over arm configurations

- Disadvantages:

- Numerical problems at singularities
- Non conservative

Pseudo Inverse Method & Optimization Derivation



For a small step $\Delta \mathbf{x}$, minimize with respect to $\Delta \boldsymbol{\theta}$ the cost function:

$$F = \frac{1}{2} (\Delta \boldsymbol{\theta} + \boldsymbol{\theta} - \boldsymbol{\theta}_o)^T (\Delta \boldsymbol{\theta} + \boldsymbol{\theta} - \boldsymbol{\theta}_o) + \boldsymbol{\lambda}^T (\Delta \mathbf{x} - J(\boldsymbol{\theta}) \Delta \boldsymbol{\theta})$$

where $\boldsymbol{\lambda}^T$ is a vector of Lagrange multipliers.

Solution:

$$(1) \quad \frac{\partial F}{\partial \boldsymbol{\lambda}} = 0 \quad \Rightarrow \quad \Delta \mathbf{x} = J \Delta \boldsymbol{\theta}$$

$$(2) \quad \frac{\partial F}{\partial \Delta \boldsymbol{\theta}} = 0 \quad \Rightarrow \quad \Delta \boldsymbol{\theta} = J^T \boldsymbol{\lambda} - (\boldsymbol{\theta} - \boldsymbol{\theta}_o) \quad \Rightarrow \quad J \Delta \boldsymbol{\theta} = J J^T \boldsymbol{\lambda} - J(\boldsymbol{\theta} - \boldsymbol{\theta}_o)$$
$$\Rightarrow \quad \boldsymbol{\lambda} = (J J^T)^{-1} J \Delta \boldsymbol{\theta} + (J J^T)^{-1} J(\boldsymbol{\theta} - \boldsymbol{\theta}_o)$$

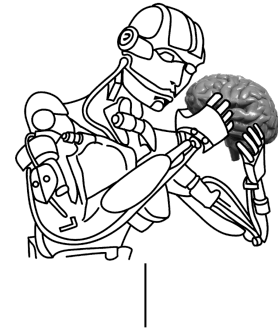
insert (1) into (2):

$$(3) \quad \boldsymbol{\lambda} = (J J^T)^{-1} \Delta \mathbf{x} + (J J^T)^{-1} J(\boldsymbol{\theta} - \boldsymbol{\theta}_o)$$

insertion of (3) into (2) gives the final result:

$$\Delta \boldsymbol{\theta} = J^T \boldsymbol{\lambda} - (\boldsymbol{\theta} - \boldsymbol{\theta}_o) = J^T (J J^T)^{-1} \Delta \mathbf{x} + J^T (J J^T)^{-1} J(\boldsymbol{\theta} - \boldsymbol{\theta}_o) - (\boldsymbol{\theta} - \boldsymbol{\theta}_o)$$
$$= J^\# \Delta \mathbf{x} + (I - J^\# J)(\boldsymbol{\theta}_o - \boldsymbol{\theta})$$

The Extended Jacobian Method



$$\Delta\boldsymbol{\theta} = \alpha \left(J^{ext.}(\boldsymbol{\theta}) \right)^{-1} \Delta\mathbf{x}^{ext.}$$

- Operating Principle:

- Optimization in null-space of Jacobian using a kinematic cost function

$$F = g(\boldsymbol{\theta}), \quad e.g., F = \sum_{i=1}^d (\theta_i - \theta_{i,0})^2$$

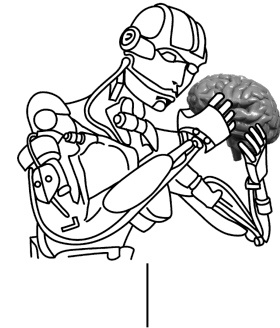
- Advantages:

- Computationally fast (second order method)
- Explicit optimization criterion provides control over arm configurations
- Numerically robust
- Conservative

- Disadvantages:

- Computationally expensive matrix inversion necessary (singular value decomposition)
- Note: new and better ext. Jac. algorithms exist

Extended Jacobian Method Derivation



The forward kinematics $\mathbf{x} = f(\boldsymbol{\theta})$ is a mapping $\mathfrak{R}^n \rightarrow \mathfrak{R}^m$, e.g., from a n -dimensional joint space to a m -dimensional Cartesian space. The singular value decomposition of the Jacobian of this mapping is:

$$J(\boldsymbol{\theta}) = \mathbf{U}\mathbf{S}\mathbf{V}^T$$

The rows $[\mathbf{V}]_i$ whose corresponding entry in the diagonal matrix \mathbf{S} is zero are the vectors which span the Null space of $J(\boldsymbol{\theta})$. There must be (at least) $n-m$ such vectors ($n \geq m$). Denote these vectors $\mathbf{n}_i, i \in [1, n-m]$.

The goal of the extended Jacobian method is to augment the rank deficient Jacobian such that it becomes properly invertible. In order to do this, a cost function $F=g(\boldsymbol{\theta})$ has to be defined which is to be minimized with respect to $\boldsymbol{\theta}$ in the Null space. Minimization of F must always yield:

$$\frac{\partial F}{\partial \boldsymbol{\theta}} = \frac{\partial g}{\partial \boldsymbol{\theta}} = 0$$

Since we are only interested in zeroing the gradient in Null space, we project this gradient onto the Null space basis vectors:

$$G_i = \frac{\partial g}{\partial \boldsymbol{\theta}} \mathbf{n}_i$$

If all G_i equal zero, the cost function F is minimized in Null space.

Thus we obtain the following set of equations which are to be fulfilled by the inverse kinematics solution:

$$\begin{pmatrix} f(\boldsymbol{\theta}) \\ G_1 \\ \dots \\ G_{n-m} \end{pmatrix} = \begin{pmatrix} \mathbf{x} \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

For an incremental step $\Delta \mathbf{x}$, this system can be linearized:

$$\begin{pmatrix} J(\boldsymbol{\theta}) \\ \frac{\partial G_1}{\partial \boldsymbol{\theta}} \\ \dots \\ \frac{\partial G_{n-m}}{\partial \boldsymbol{\theta}} \end{pmatrix} \Delta \boldsymbol{\theta} = \begin{pmatrix} \Delta \mathbf{x} \\ 0 \\ 0 \\ 0 \end{pmatrix} \quad \text{or} \quad J^{ext} \Delta \boldsymbol{\theta} = \Delta \mathbf{x}^{ext}.$$

The unique solution of these equations is: $\Delta \boldsymbol{\theta} = (J^{ext})^{-1} \Delta \mathbf{x}^{ext}$.

Extended Jacobian Geometric Intuition

